

Contents

- 01 OS X
- 01 OpenBase
- 02 LightSpeed
- 02 Remote Log-In

As a multi-user application, LightSpeed requires some minor configuration of your network settings, both in OS X, and in OpenBase. Running LightSpeed on a central server is a simple process, but you should make sure that the hardware meets the system requirements before proceeding with your installation.

OS X

- 1 Your server must be on a network. Wired 100/1000 connection is recommended.
- 2 The server should have a static IP on the local network. Please contact your network administrator if you are unsure.
- 3 If server is being accessed remotely, it should have a static IP externally, and ports 20221-20230 should be forwarded to the LightSpeed server. (see below)

OpenBase

- 1 Launch the OpenBase System Preference panel.
- 2 Select the *Start OpenBase Processes at Computer Startup* checkbox (if unchecked).

- 3 Select the *Enable Network Access* checkbox. The host name and internal IP should auto-populate in the appropriate fields.
- 4 It is not recommended that *Automatic IP Address* be selected. Contact Xsilva if you have questions regarding this setting.

LightSpeed

- 1 Click the Servers button upon log-in.
- 2 Enter either the local static IP of the server, or its local host name.
- 3 Log in as you would normally.

Remote Log-In

- 1 Secure an external static IP for your server. If your IP is dynamic, use a dynamic DNS service to create a host name that can be used for remote log-in. An example of a dynamic DNS service is **www.dyndns.com**.
- 2 Make sure ports 20221-20230 are forwarded to your LightSpeed server.
- 3 Click the Servers button on the computer logging in remotely.
- 4 Enter the static IP or host name and log in as you would normally.



If you are using a software firewall, it must allow access to ports 20221-20230. If you have questions, see your local network administrator.